

QUEENSLAND BAND ASSOCIATION INC.



MARCHING REGULATIONS

FOR

QUEENSLAND CONTESTS

July 2008

QUEENSLAND BAND ASSOCIATION INC.
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QUEENSLAND BAND ASSOCIATION INC.

MARCHING REGULATIONS FOR QUEENSLAND CONTESTS

GENERAL RULES

1. The marching contest shall be held under the jurisdiction of the Queensland Band Association Inc.

2. In the event of a band not having the required number of players the deficiency may be made up by non-players who shall be registered with the Queensland Band Association Inc. Non-players shall wear a band uniform and carry an instrument in the prescribed manner (refer paragraph 23).

Drill Adjudicators Please Note: Drill Adjudicators need to be careful when judging trombone players when the position of the instrument is under scrutiny. Many of the trombones are different in that they are weighted to keep the slide section level, but are inclined to "fall away" towards the rear of the instrument. It is impossible to carry the whole of the instrument parallel with the ground.

3. No oral word of command shall be given after the command "Quick March", but a whistle may be used by the Drum Major in directing the band's evolutions. Violations of this clause shall carry a penalty of one (1) point for each offence.

4. In street marching the Drum Major may use a whistle, staff/mace, or a combination of both to direct and control the band's evolutions whilst competing (refer to paragraph 57 for suggested staff/mace drill).

5. Drum Majors SHALL NOT use their whistles unless actually competing, but shall give verbal commands to direct the band. Use of the staff/mace with verbal commands is optional.

6. While playing on the march all instruments shall be carried in a uniform manner. Trombones and cornets shall be carried horizontally. One (1) point shall be deducted for each offence. Any player physically unfit to carry out this rule shall be granted an exemption, but the Drum Major shall notify the Drill Adjudicator (also refer to paragraph 23).

7. Maximum points awarded for all Queensland contests for marching shall be:

Inspection	20 points
Street March – Drill	100 points
Street March – Music	40 points

8. If a street march is held at a District contest points awarded shall be the same.

9. Service ribbons (not medals) may be worn by all band persons in the prescribed manner. Other band awards such as Life Memberships, QBA Inc. and NBCA awards may be worn and Drum Majors should encourage members to display same.

INSPECTION – MARCHING FORMATION

10. Inspection of all bands shall be made prior to the street march as directed by the Queensland Band Association Inc. The band shall "Fall In" in marching formation and move to the inspection area and stand at ease. Ranks and files shall be at intervals of two (2) paces, each pace 750 millimetres or 30 inches. The percussion rank may be three (3) paces behind the rear rank, or may be placed anywhere in the band (refer paragraph 26). The Drum Major shall be three (3) paces in front of the first rank and in the centre of the band, except when flourishing (refer paragraph 29).
 11. The Inspection Judge shall approach the Drum Major and ask "Drum Major, are there any disabilities to report?" with the Drum Major declaring same.
 12. The Inspection Judge shall then give the instruction "Drum Major, prepare your band for inspection", and timing shall commence. The Drum Major has three (3) minutes to prepare the band for inspection, or if, and only if, the band is of maximum size (refer paragraph 30) add thirty (30) seconds to preparation. One (1) point shall be deducted for each minute or portion thereof over the allotted time.
 13. The Drum Major shall come to attention, about turn, call the band to attention and give the command "BAND – COVER". Band persons are required to smartly adjust their cover. The Drum Major shall left turn and march to a position in front of the right marker, halt, about turn, and check the covering of the first file. When dressing is complete the Drum Major shall command "FIRST FILE – STEADY".
 14. The Drum Major shall step out two (2) paces, halt, and dress the second file, then use the same procedure with the remaining files using the command "SECOND/THIRD/FOURTH/FIFTH/etc. FILE – STEADY".
- Please note:** The Drum Major is NOT to execute a left turn to dress the files, but shall turn his/her head smartly to the left.
15. When all files have been checked, the Drum Major shall right about turn and march to a position in front of the right marker, halt, right turn, and give the command "BAND RIGHT – DRESS", after which the band persons, with the exception of the right hand person in each rank, shall turn their head and eyes smartly to the right and smartly adjust their dressing.
 16. The Drum Major shall left turn, march out five (5) paces (where space allows), halt, right turn, march forward three (3) paces and align them self with the front rank, right turn and dress the front rank. When dressing is complete the Drum Major shall command "FRONT RANK – STEADY".
 17. The Drum Major shall left turn, step out two (2) paces, halt, right turn and dress the second rank, then use the same procedure with the remaining ranks using the command "SECOND/THIRD/FOURTH/etc./REAR RANK – STEADY".
 18. The percussion rank (refer paragraph 30) may be three (3) paces behind the rear rank of brass players, and when dressing is complete the Drum Major shall command "DRUMMERS/PERCUSSION – STEADY".

19. When all dressing is complete Drum Major shall right turn and march forward to be three (3) paces past the front rank, halt, left turn and command "BAND EYES – FRONT". The Drum Major shall then march to the centre of the band, halt, right turn and assume the position of attention. Timing shall then cease.

20. Whilst the Drum Major is preparing the band for inspection, the Inspection Judge shall be checking the following: commands, spacing, intervals, dressing, position of instruments, and other items as listed in paragraph 22, and shall not be moving through the ranks. Time allowed is three (3) minutes, or for a maximum sized band (refer paragraph 30) add thirty (30) seconds.

21. Lyres and music may be permitted providing that uniformity is observed. Items such as watches, rings, glasses etc. may be worn by members.

22. For inspection, points shall be deducted as follows:

Unsteadiness in ranks	1 point for each offence
Untidy presentation	1 point for each offence
Irregularities of dress	1 point for each offence
Irregular colour of footwear	1 point for each offence
Incorrect dressing	1 point for each offence
Incorrect intervals	1 point for each offence
Incorrect position of attention	1 point for each offence
Incorrect drill movements	1 point for each offence
Incorrect words of command	1 point for each offence
Incorrect position of instruments	1 point for each offence
Dirty accoutrements	1 point for each offence
Dirty instruments	1 point for each offence
Talking in ranks	1 point for each offence
Drum Major excessive time	1 point for each offence

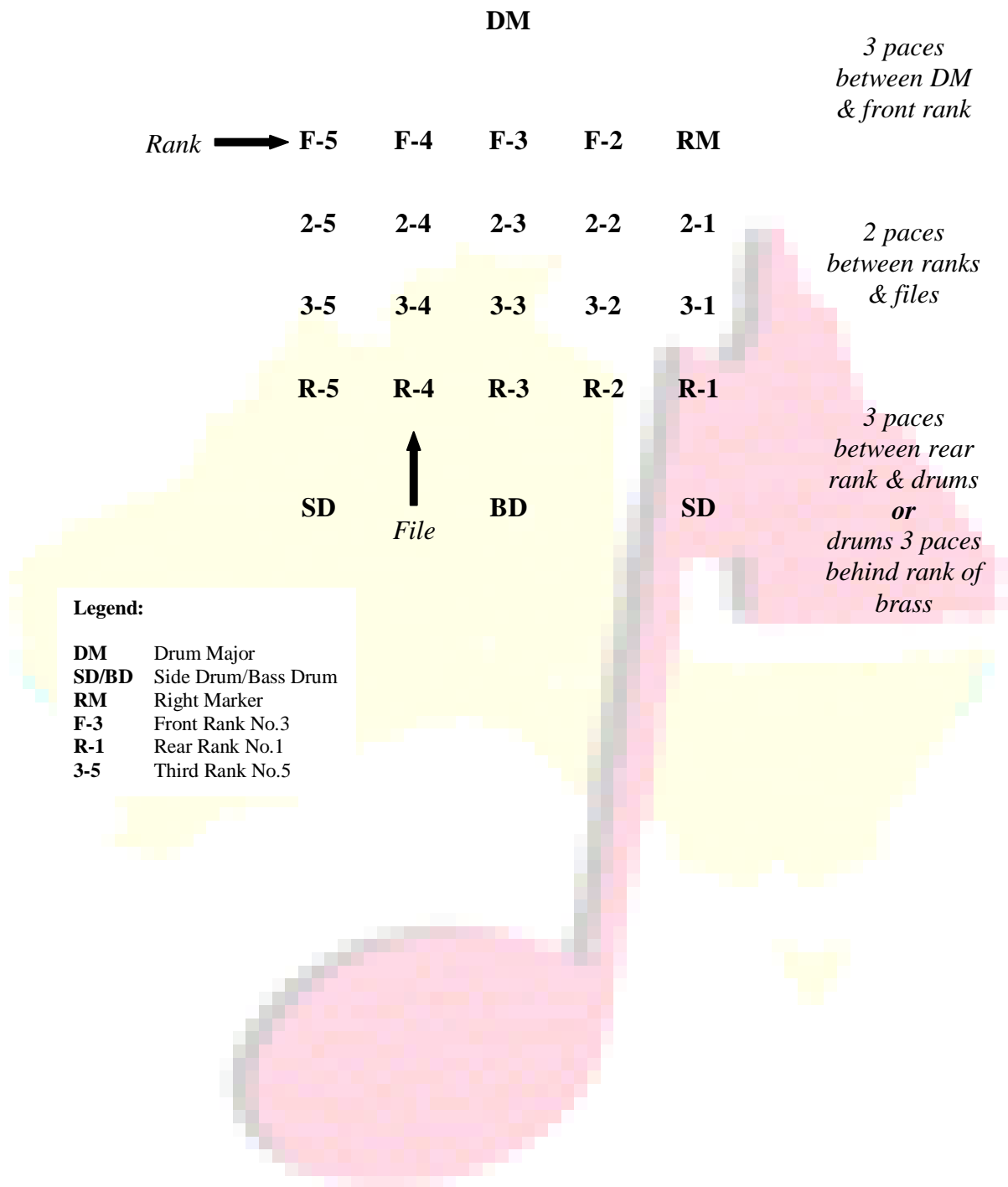
Total points deducted shall not exceed twenty (20) points.

23. Instruments such as basses, euphoniums, baritones and tenor horns may either be held under the left arm, bells to the front, or held in a vertical position, provided they are held in a uniform manner, except that it is permissible that basses be held in a vertical position while euphoniums, baritones and tenor horns are held under the left arm, bells to the front. Cornets, flugel horns and trombones shall be held in the left hand in a perpendicular position, the bell towards the ground, the left arm bent at right angles, elbow close to the side, forearm and wrist horizontal. All drums are to be on straps/harnesses in the normal playing positions (refer paragraphs 38-39), cymbals are to be carried by the side with arms fully extended (refer paragraph 40).

24. The fact that uniforms and instruments are not new shall not be taken into account when deducting points.

25. When physical hardship may occur in the opinion of the Inspection Judge, he/she may direct the Drum Major to rest an individual player after inspection.

26. PLATE – INSPECTION IN MARCHING FORMATION



PARADE OF BANDS (STREET MARCH)

27. At all Queensland Band Association Inc. contests a street march is compulsory. Drill and music shall be judged from the start to the finish line. The complete band must be playing through the saluting base (if applicable). Penalty two (2) points deducted.

28. Maximum distance shall be approximately 600 metres including, if possible, a change of direction, i.e. wheel or form etc.

29. Street marching must be regarded as a spectacular event and Drum Majors should be encouraged to flourish the staff/mace, and if doing so shall be allowed five (5) paces in front of the band. Banner/flag bearers should be encouraged and shall march not less than twenty (20) paces in front of the Drum Major. Provision of banner/flag bearers is the responsibility of the competing band.

30. Maximum formation for street marching shall be thirty (30) brass players plus percussion. Maximum percussion shall be one (1) rank placed anywhere in band. The percussion rank shall be either three (3) paces behind the rear rank of brass players, two (2) paces in front of the front rank of brass players, or, if placed in the centre of the band, three (3) paces behind a rank of brass players.

31. When the Drum Major is directed to start his/her band on advice from the Drill Adjudicator or a QBA Inc. Official, he/she shall come to attention, about turn, command "BAND – ATTENTION", pause, "BAND – READY", when all instruments shall be brought to the playing position smartly. The Drum Major shall then about turn and give the command "BAND BY THE CENTRE, QUICK – MARCH" when the band shall step off in quick time. Bands failing to play over the whole of the street march shall be penalised two (2) points. The halt shall be judged. Judging may continue until such time as the band ceases playing.

32. Bands shall be judged by the Music Adjudicator on their playing whilst on the march. Judging of the music shall cease when the band stops playing, which may coincide with the halt. There is no need for bands to play music to the end of the strain after the halt, but are encouraged to execute a "Halt/Cut Out" at the end of the march. **Please note:** As there are no requirements for timing or pacing to be judged, bands are encouraged to march at a suitable tempo, taking into consideration the style of marching music chosen and physical hardships of the players marching.

33. During the progress of the street march no "Marking Time" shall be allowed, except where permitted in the case of the Drum Major and drummers in flank to flank counter movements. In countermarching bands (in full marching formation) may mark time for four (4) paces only. Penalty one (1) point deducted for each offence.

34. When countermarching all trombones may be raised or lowered uniformly from the horizontal.

35. For each member of the band that moves outside the pegged area (during a countermarch), in any marching formation, one (1) point shall be deducted for each offence with a maximum of six (6) points for each evolution.

36. When directed by the Drill Adjudicator the band shall move off the marching area and be dismissed. If no direction is given as to when to move off the marching area, the Drum Major shall command "BAND FALL – OUT" directly after the halt.

37. When the Drum Major gives the command "BAND – READY", the band shall bring their instruments to the "Ready" position in a uniform manner.

Please note: Suggested drill for bringing instruments from position at attention, to playing position. The first movement after "Ready" shall be the band person's right hand moving smartly to the instrument. After a pause equal to approximately one (1) second, the second movement shall be to bring the instrument smartly to within 50 mm of playing position. Alternatively the player should think of the march tempo L-R-L; the first *Left*, the right hand moves smartly to the instrument, *Right* the pause, the next *Left* the instrument is lifted up to the playing position. There will be no penalty for bands that complete the movement quicker or slower after the command "BAND – READY".

38. Side drummers. When at attention, the sticks are to be held in the right hand and pointing to the ground. On the command "BAND – READY" the first movement after "Ready" is both hands are brought smartly to a position above the side drum, at the same time the left hand grasps the opposite end of the sticks. On the second movement after the pause, the sticks are brought to a position in line with the chin, horizontal to the ground.

39. Bass drummers. When at attention, the sticks are to be held on the strap, pointing to the ground. On command "BAND – READY" the first movement after "Ready" is the stick/s are to be brought smartly to a position near the centre of bass drum. On the second movement after the pause, the playing ends of the sticks are to be brought to an upright position, adjacent to the top of the bass drum and crossed.

40. Cymbals. One cymbal shall be carried in each hand with the arms hanging naturally at the sides and the concave face of the cymbal against the body. On the command "BAND – READY" the cymbals shall be raised shoulder high with the cymbals approximately 300mm apart. When carrying the cymbals in a non playing position, the cymbals player shall transfer the cymbals to the left hand where they will be carried with the left hand against the body.

41. For street marching competitions, points shall be deducted as follows:

Unsteadiness in ranks	1 point for each offence
Incorrect covering/dressing	1 point for each offence (max. 2 pts per file/rank)
Incorrect intervals	1 point for each offence
Incorrect position of attention	1 point for each offence
Incorrect drill movements	1 point for each offence
Incorrect words of command	1 point for each offence
Incorrect position of instruments	1 point for each offence
Oral word of command after "QUICK MARCH"	1 point for each offence
Out of step	1 point for each offence (per section of march)
Band fails to play over whole street march	2 points
Band does not play through saluting base	2 points
More than four (4) mark time paces in countermarch	1 point for each evolution
Members of band move outside pegged area	1 point for each offence (max. 6 pts per evolution)

Please note: If an Australian National Band Championship Contest is held in Queensland, or you or your band attend an interstate championship, you must train your band as per the NBCA Drill Book.

RECOMMENDED MOVEMENTS

FRONT TO REAR COUNTERMARCH – FRONT TO REAR MOVEMENT

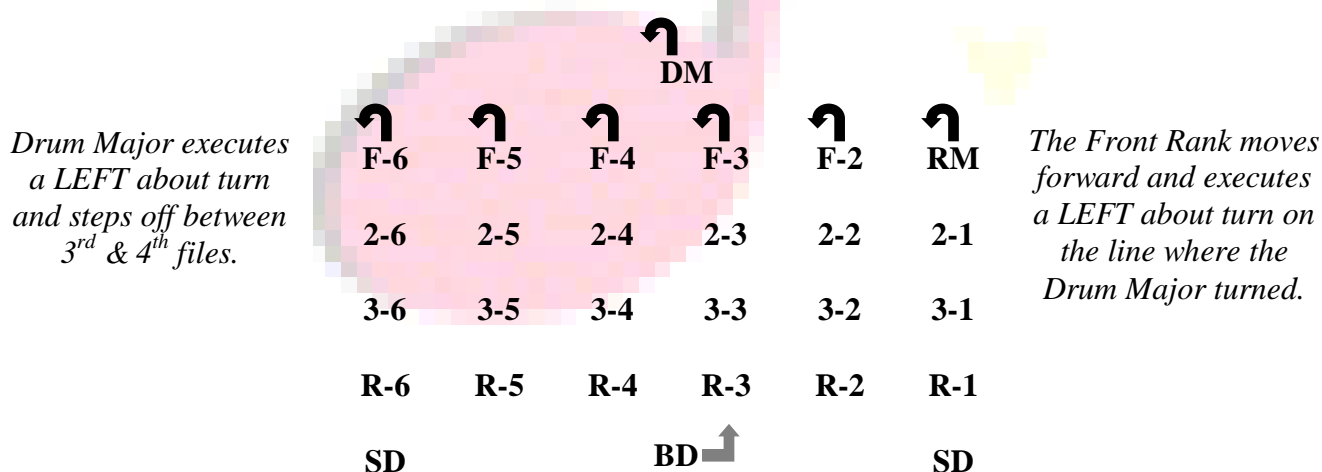
42. After the signal “*Front To Rear Countermarch*” the front rank persons shall move forward to where the Drum Major turns and all wheel to the left (refer paragraph 44) and move down the spaces on their left. The other ranks shall follow the front rank, turning at the same point where the front rank turned. The Drum Major shall left about turn for a band of 6 files (left about WHEEL for a band of 5 files), moving down the centre of the band, the bass drummer moving up the centre of the band, passing each other left arm to left arm. When this movement is completed, i.e. when the percussion have turned about and are at the point where the front rank turned, the band shall mark time until the signal “*Forward*” or “*Flank To Flank Countermarch*” is given. The band shall advance or turn in the direction indicated.

Please note: The signal “*Flank To Flank Countermarch*” will be given here only when this evolution is to be followed by a flank to flank countermarch.

FRONT TO REAR COUNTERMARCH – FLANK TO FLANK MOVEMENT

43. On the signal “*Flank To Flank Countermarch*” the leading (right hand) persons of each rank shall take one (1) pace forward (refer paragraph 45), left turn, and move down the spaces on their left, while the remainder of the band shall right turn, move up and turn at the same point where the person in front of them turned. When the leading persons have gone past the Drum Major far enough to bring him/her in the centre of the band, they shall mark time until they receive the command or signal to right turn, then the command or signal to advance, when the band shall step off together. The Drum Major and drummers (only if the drummers are marching at the rear of the band) shall advance one (1) pace forward on the signal and shall not countermarch from flank to flank, but shall mark time while the remainder of the band countermarches. The Drum Major must not turn towards the band while they are countermarching, but should look straight to his/her front and give the signals distinctly. In countermarching, both front to rear and flank to flank, dressing and intervals must be maintained throughout (refer paragraph 26 for correct intervals).

44. PLATE – FRONT TO REAR MOVEMENT



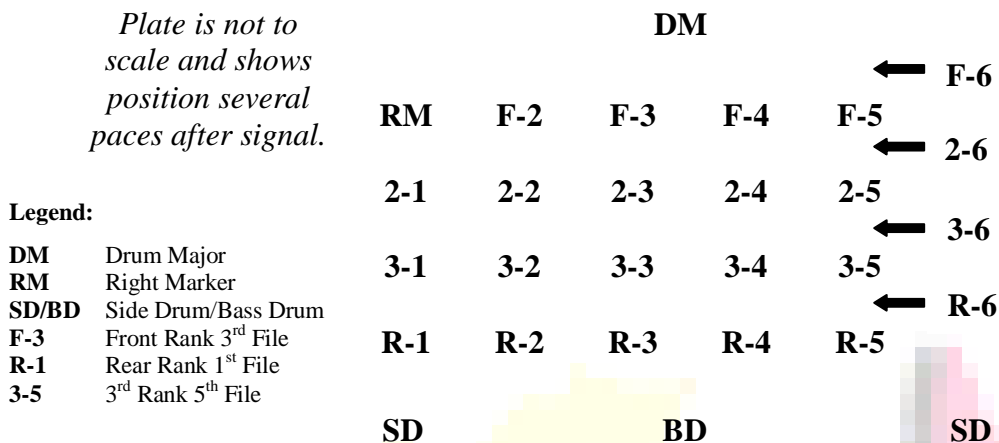
Drum Major executes a LEFT about turn and steps off between 3rd & 4th files.

The Front Rank moves forward and executes a LEFT about turn on the line where the Drum Major turned.

- Legend:**
- DM** Drum Major
 - RM** Right Marker
 - SD/BD** Side Drum/Bass Drum
 - F-3** Front Rank 3rd File
 - R-1** Rear Rank 1st File
 - 3-5** 3rd Rank 5th File

Bass drummer moves to cover 3rd file, then resumes position between 3rd & 4th file after front to rear movement is complete.

45. PLATE – FLANK TO FLANK MOVEMENT



Drum Major and drummers (if at rear) advance one (1) pace and mark time on signal. The leading person of each rank (6th file) take one (1) pace forward on signal, left turn and move down spaces on their left. Files 1, 2, 3, 4, & 5 execute a RIGHT turn on signal and step off, executing a LEFT about turn in line with side drummer on right flank.

FRONT TO REAR COUNTERMARCH – GATE COUNTERMARCH

46. Gate countermarches should be practiced and perfected without instruments so that the chance of a collision between passing files might be eliminated.

Detail for a band of six (6) files.

The signal is the same as for a Front To Rear Countermarch.

After executing a RIGHT about turn, the Drum Major shall march forward nine (9) paces and mark time until the next signal. At the signal the front rank shall immediately step into the wheels for the gate countermarch. The right hand files (1, 2 & 3) shall wheel to the left to complete a 180 degree semi circle. The left hand files (4, 5 & 6) shall wheel to the right to pass through the spaces between the right hand files in completing their 180 degree semi circle.

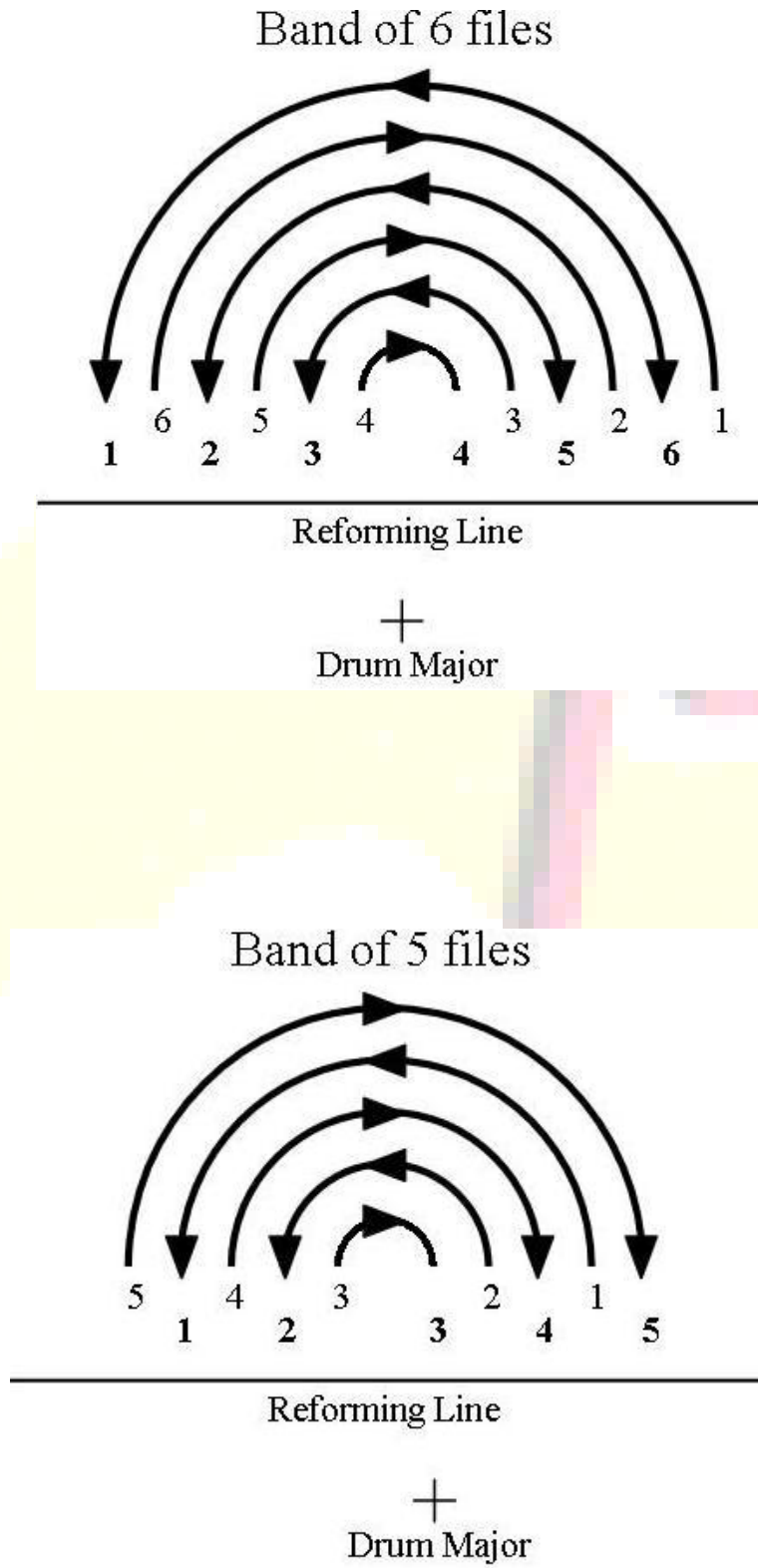
There shall be no attempt to retain dressing during the wheels. Files 3 and 4, after completing the wheel, shall march forward to mark time upon reaching the correct position three (3) paces to the rear of the Drum Major. The remaining files shall successively march forward to mark time upon reaching the correct alignment (i.e. two (2) paces from the rank in front, or three (3) paces from the rank in front for percussion). When the band has reformed facing the new direction the signal “Advance/Forward” shall be given.

Detail for a band of five (5) files.

The action is the same as for a band of six (6) files except that the Drum Major shall execute a right about WHEEL.

Left hand files (3, 4 & 5) shall wheel to the right to complete a 180 degree semi circle. Right hand files (1 & 2) shall wheel to the left to pass through the spaces. After completing the wheel file 3 shall lead forward to mark time in the correct position three (3) paces to the rear of the Drum Major. The remaining files shall successively march forward to mark time upon reaching the correct alignment.

47. PLATE – GATE COUNTERMARCH



RECOMMENDED MOVEMENTS

48. LEFT FIXED PIVOT WHEEL

The signal shall be given on the left foot (L-R-L), with the staff/mace raised as a caution several paces prior to the 3-beat whistle sound and first beat of the signal, with the ferrule pointed to the outer flank of the wheel (i.e. the right flank for a left wheel).

It is recommended that an off step right turn be employed to commence this wheel, enabling each player to align his/her left shoulder on the pivot point, i.e. the left marker.

The left marker (extreme left hand position in front rank – F-5 in diagram) will become the pivot and shall mark time, turning on the spot at each point in order to stay aligned with the outer flank. The front rank shall step into the wheel and maintain two (2) pace intervals from the pivot. The remainder of the band shall execute enough of an off step right turn in order to align the left shoulder on the pivot and step into the wheel maintaining correct position in the formation. The band shall train so that the outer flank rear rank member is the only member to take a full pace – NOT the outer flank front rank member.

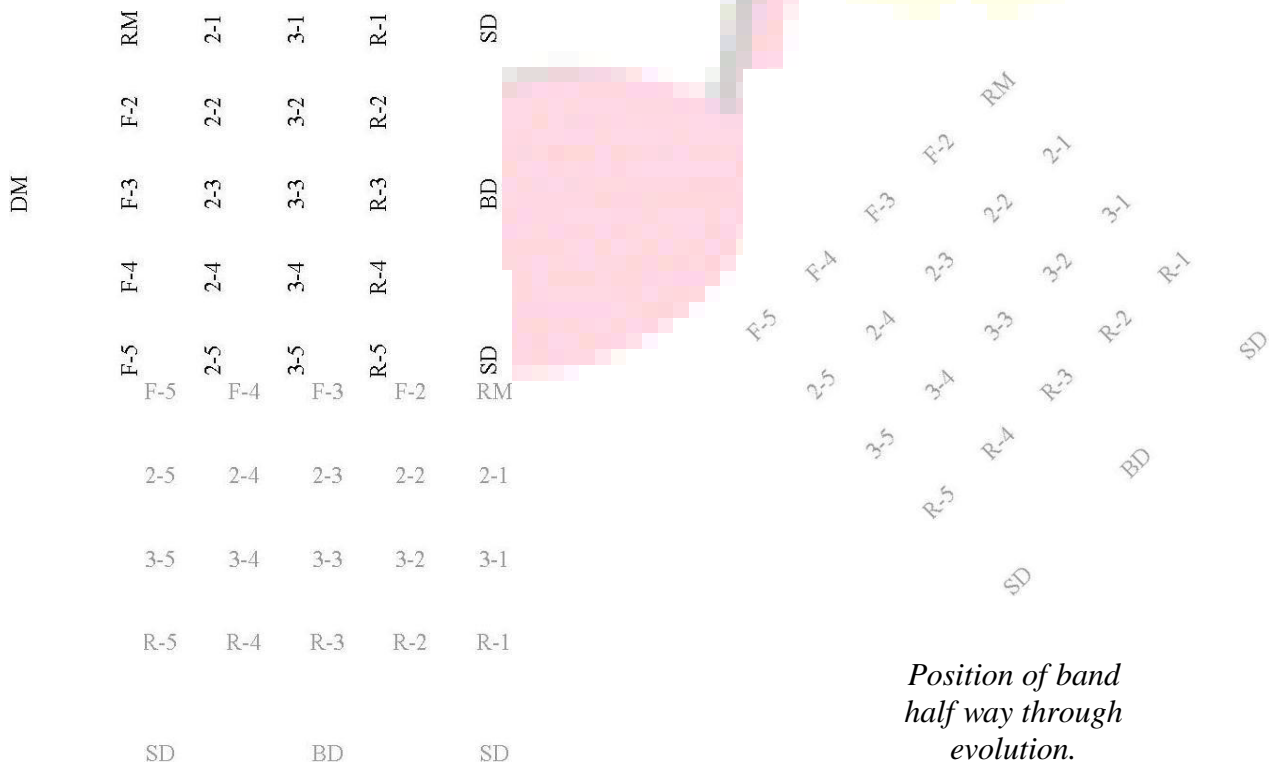
On the signal to complete the wheel, members shall block for the left turn facing the angle of their wheel and turn to the front and step out with the left foot. A six file band may well train for a 24 beat wheel and a five file band a 20 beat wheel.

During the wheel ‘short pace’ action should be observed.

49. RIGHT FIXED PIVOT WHEEL

The signal shall be given on the left foot (L-R-L). The detail for the wheel shall be similar to that for the Left Fixed Pivot Wheel except that the turn into the wheel shall be a left turn and the right hand flank front rank member (RM) shall be the pivot.

50. PLATE – LEFT FIXED PIVOT WHEEL



51. LEFT OR RIGHT MOVING PIVOT WHEEL

The signals and staff/mace drill shall be similar to that for Fixed Pivot Wheels (refer paragraph 48). On the signal the band shall step into the wheel. The inner flank member of the front rank shall step short and execute a quarter circle at a radius of at least two (2) metres. The outer flank member shall complete the wheel taking normal paces. The other members of the front rank should maintain correct intervals and dressing between the inner and outer flanks.

The remainder of the band shall step into the wheel adjusting their pace to that of the front rank. The inner flank guides may close the intervals but the outer flank members must observe normal intervals. The inner members shall maintain correct intervals and dressing within their rank and shall follow the path set by their front rank member. **Please note:** There shall be no side pacing or incline toward the outer flank.

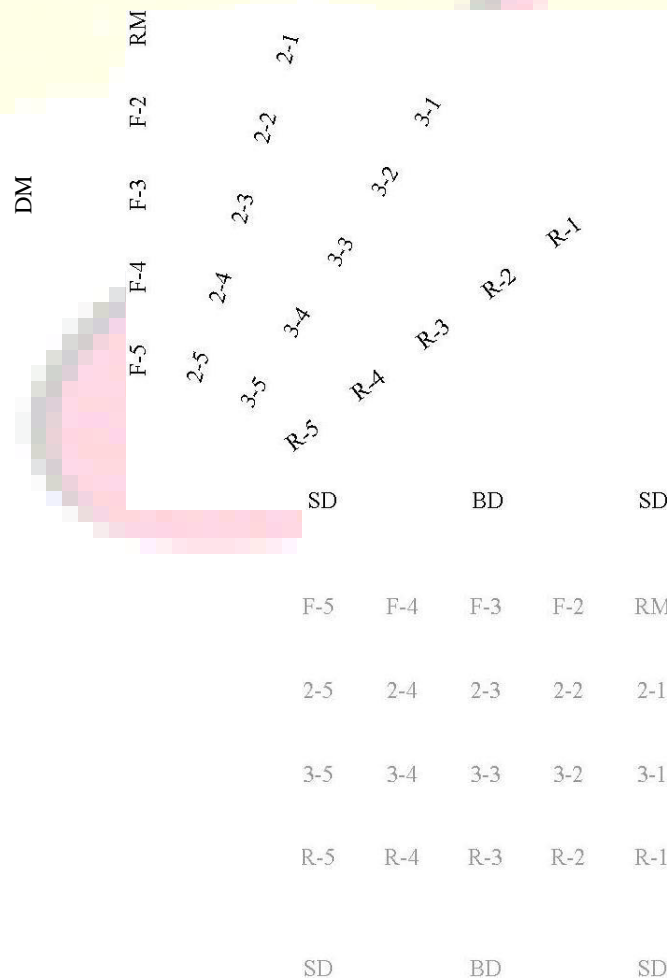
When the front rank completes the wheel and is facing the new direction, the Drum Major shall signal "*Forward*" so that the rank shall continue without any mark time beats.

The remainder of the band shall follow on and shall correct intervals and dressing in succession.

During the wheel the front rank must not endeavour to deep the Drum Major in their centre. As the Drum Major is three (3) paces in front of the band, he/she has a different arc to follow.

The number of paces employed in executing the wheel should be directed by the Drum Major in practice. The band should be able to complete the wheel so that every member is pacing comfortably. Correct 'short pace' action should be strictly observed.

52. PLATE – LEFT MOVING PIVOT WHEEL



RECOMMENDED MOVEMENTS – FORM NO. 2

55. This form is to be taught at the halt as per form No. 1. The command shall be “AT THE HALT RIGHT – FORM”. On this command the right marker shall execute a right turn, march forward nine (9) paces and halt. No. 1 in the second rank shall march forward two (2) paces, execute a right turn and march forward seven (7) paces and halt. No. 1 in the third rank shall march forward four (4) paces, execute a right turn, march forward five (5) paces and halt. No. 1 in the fourth rank shall march forward six (6) paces, execute a right turn, march forward three (3) paces and halt. No. 1 drummer shall march forward nine (9) paces right turn and halt.

The front rank member of the second file shall march forward two (2) paces, execute a right turn, march eleven (11) paces and halt. Each member of the same file shall march forward, turn where the front rank person turned, march to be at two (2) pace intervals and halt.

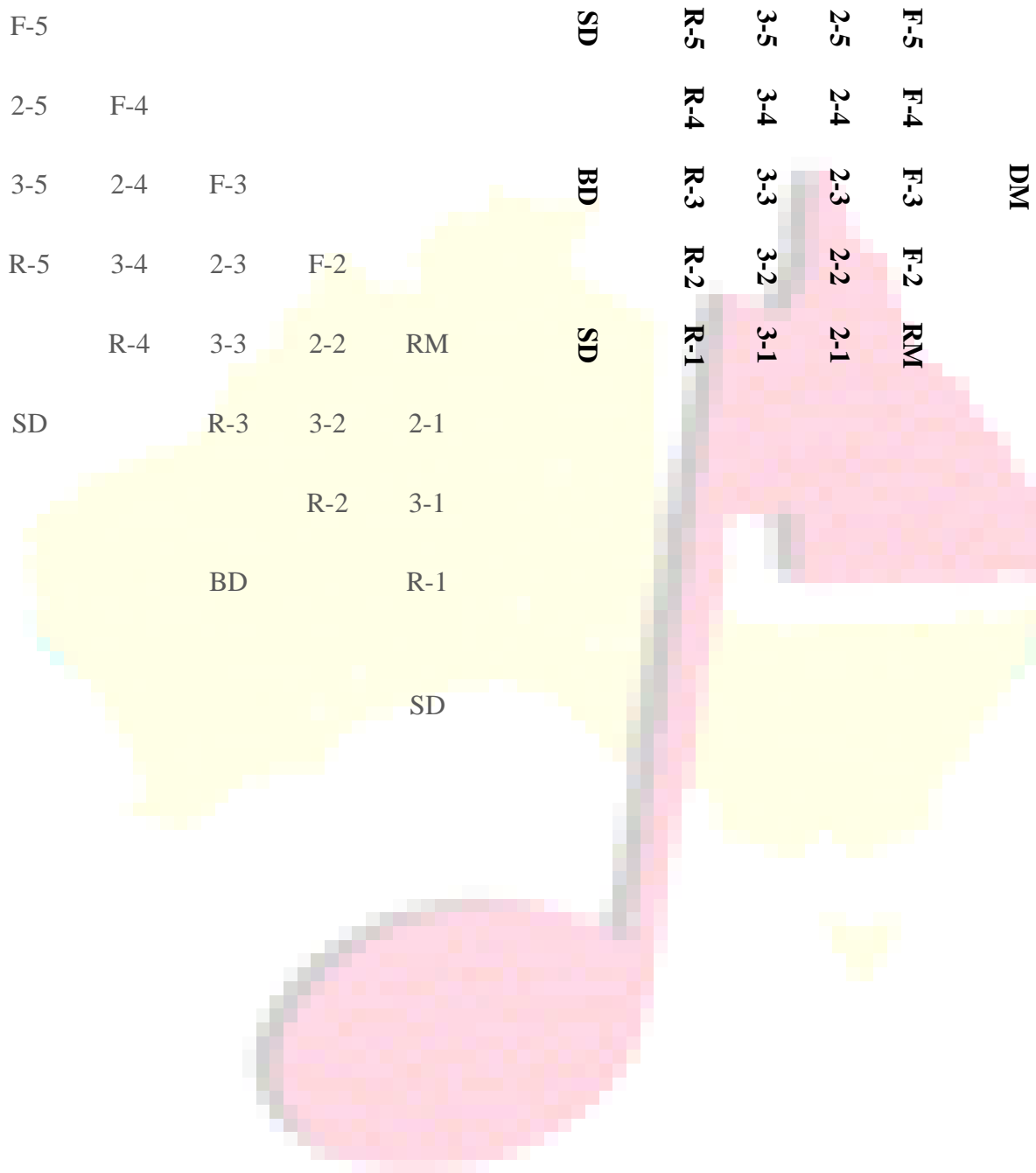
The front rank member of the third file shall march forward four (4) paces, execute a right turn, march thirteen (13) paces and halt. Each member of the same file shall march forward, turn where the front rank person turned, march to be at two (2) pace intervals and halt.

The front rank person of the fourth file shall march forward six (6) paces, execute a right turn, march fifteen (15) paces and halt. Each member of the same file shall march forward, turn where the front person turned, march to be at two (2) pace intervals and halt.

The front rank person of the fifth file shall march forward eight (8) paces, execute a right turn, march seventeen (17) paces and halt. Each member of the same file shall march forward, turn where the front rank person turned, march to be at two (2) pace intervals and halt. Dressing shall be by the right file.

When on the march, the signal for a right form shall be as for a right turn. On the signal the right marker shall execute a right turn, march nine (9) paces and mark time. Other band personal shall march forward their set number of paces, right turn, march forward and when in position mark time. The most number of paces taken shall be by No. 5 in the front rank, who shall take twenty-five (25) paces to be in the new position. The Drum Major shall signal the advance on the twenty-sixth (26) pace (L-R-L). Pace twenty-eight (28) shall the right foot into halt mode as a check pace and the band shall step off in the new direction with the left foot. The Drum Major may move with his/her covering file or delay his/her march to his/her position as he/she desires. The Drum Major shall gain one (1) pace to the left which will bring him/her into alignment with the covering file. This is for a band with four ranks plus percussion and five files. If a left form substitute left for right.

56. PLATE FOR FORM NO. 2



57. STAFF/MACE DRILL FOR DRUM MAJORS

The Drum Major shall carry a staff/mace. These **compulsory** staff/mace signals are to be used when the band is on parade. The whistle may be used to attract the attention of the band but **must only be used when the band is playing**. All commands given by the Drum Major shall be given from the position of "Attention".

Please note: There is no rule for starting off bands playing in street marches apart from Rule 29-38, nor is there a set system for Drummers to play "two threes", a five beat roll or a seven beat roll. Bands can commence playing the march immediately or can use an introduction by the percussion section, and there is no requirement for bands to play to the end of the strain after the halt (refer "Halt/Cut Out" below).

ATTENTION. The point of the staff/mace shall be in line with, and touching, the toe of the right foot. The staff/mace shall be held firmly at the grip below the head, elbow bent so that the forearm is parallel with the ground. The staff/mace is to be held to the right of the body.

STAND AT EASE. As the left foot is carried to the left the staff/mace shall be brought to the right front to the full extent of the right arm.

STAND EASY. As the head of the staff/mace is brought to the centre of the body the left hand is placed on top of it. The right hand is then placed on top of the left hand.

TRAIL. Carry the staff/mace in the right hand below the head, thumb in line with the seam of the trouser leg. The staff/mace is parallel with the ground.

Please note: When marching in "Slow Time" the staff/mace shall be held still. When marching in "Quick Time" the staff/mace shall be swung from front to rear. When moving about the contest area the staff/mace may be carried at either the "Trail" or "Carry".

SHORT TRAIL. Hold the staff/mace vertically in the right hand at the grip below the head, the elbow bent and close to the right side, the tip of the staff/mace about 100mm from the ground.

Please note: When preparing the band for Inspection, or on tour of inspection, the staff/mace shall be carried at the "Short Trail".

CARRY. Hold the staff/mace obliquely at the point of balance between the thumb and first two fingers of the left hand, left elbow close to the body, wrist and elbow in line, and the left hand about opposite the left breast.

Please note: When marching in "Slow Time" the staff/mace shall be held still. When marching in "Quick Time" the staff/mace may be moved diagonally across the body between the right breast and the left hip.

ADVANCE or FORWARD. The staff/mace is to be swung over the shoulder from front to rear to front, accompanied by a 3-beat (L-R-L) long whistle sound.

MARK TIME. The staff/mace shall be held horizontally above the head in both hands, accompanied by a 3-beat (L-R-L) long whistle sound.

WHEELING. Raise the staff/mace above the head to the full extent of both arms, the staff/mace to be held horizontally with the ferrule directing the outer flank. A 3-beat (L-R-L) long whistle sound is used to indicate the start of the movement. The head of the staff/mace should be directly over the head of the Drum Major during the execution of the movement. When the band has completed the wheel and the front rank is facing the new direction the signal for “*Forward*” shall be given.

HALTING. At least three (3) paces before reaching the “Halt” point the Drum Major shall raise the staff/mace above the head to the full extent of the right arm. The staff/mace is to be held vertically, with the head uppermost. When the band is playing, the verbal “*Halt*” command is replaced by three (3) short whistle sounds on consecutive paces (L-R-L). On reaching the “Halt” point the Drum Major shall bring the staff/mace smartly down to the position of “Attention” in one movement. Alternatively he/she may bring the staff/mace down to the “Short Trail” position on the first whistle sound before assuming the position of “Attention” at the completion of the “Halt”.

Please note: The “*Halt*” SHALL be judged at all Queensland State and District marching competitions.

CEASE PLAY. From the “Carry” or “Trail” position, grip the staff/mace at the bottom of the chain with the right hand. Raise the staff/mace to an oblique position to the full extent of the right arm. The arm is to be at an angle of 45 degrees above the horizontal and the staff/mace at a right angle to the arm. The left arm shall be at the side. A double bass drum beat may be used to indicate that the band is to cease playing. The double bass drum beat occurs on the left foot (as indicated by the Drum Major), followed by another double bass drum beat on the next left foot, then a louder bass drum (single) beat is played on the next L-R-L. As the last note is played (on the last left foot) bring the staff/mace to the “Halt” position then back out to the 45 degree angle position. The staff/mace is brought back to the short trail position on the next left foot (i.e. when the drummers play their five beat roll, seven beat roll, or “two threes”). The band shall bring their instruments to the position of “Attention” at the same time.

Please note: If the band is to continue marching after ceasing playing, players are to bring their instruments to the position of “Attention” on the next left foot after the cease play and continue marching.

HALT/CUT OUT. The staff/mace drill for the “Halt/Cut Out” shall be the same as for “Cease Play”, and the bass drummer will perform the double bass drum beats as detailed in “Cease Play”. After the L-R-L (following the double bass drum beats) the band shall complete the movement by bringing their right foot in beside the left, adopting the position of “Attention”. As the last note is played (on the last left foot) the staff/mace shall be brought to the “Halt” position then allowed to drop through the hand to the position of “Attention” (refer “Halting” paragraph above).

Please note: The “*Halt*” SHALL be judged at all Queensland State and District marching competitions. Bands are encouraged to execute the “*Halt/Cut Out*” when competing in such marching competitions.

SALUTING. When on the march the staff/mace shall be at the “Carry” in the left hand to enable the Salute to be executed with the right hand. Head and eyes are turned towards the Saluting base. The Salute shall be maintained for six (6) paces before and after the Saluting point.

Please note: In the unlikely situation where the Drum Major is not wearing headdress, no “Salute” shall be executed. In this instance the Drum Major should assume the position of “Attention” with his/her upper body and execute an “Eyes – Right/Left” only (i.e. no arm movement) to acknowledge the saluting dais or dignitary.

FRONT TO REAR COUNTERMARCH. When approaching the point for the countermarch the staff/mace shall be raised, ferrule forward, to be held at an angle of 45 degrees above the horizontal. A 3-beat (L-R-L) long whistle sound is used to indicate the start of the movement. On arriving at the point for the countermarch the Drum Major shall make a left about turn or left about wheel (refer paragraph 42) and move through the centre of the band. The staff/mace shall be returned to the "Trail" or "Carry" position at the completion of the countermarch unless it is intended to execute the "Flank to Flank Countermarch", in which case the "*Mark Time*" signal shall be given and the staff/mace returned to the ferrule upright position.

FLANK TO FLANK COUNTERMARCH. Accompanied by a 3-beat (L-R-L) long whistle sound, the staff/mace shall be smartly brought down from the ferrule upright to the horizontal position about head level, with the ferrule pointed to the right flank, then immediately reversed to point to the left flank.

RIGHT or LEFT TURN. The staff/mace shall be held in a vertical position, ferrule uppermost, and head about chin level. At the first sound of the 3-beat (L-R-L) long whistle the staff/mace shall be brought down smartly to a horizontal position in line with the shoulder and with the ferrule pointed in the direction in which the turn is to be made.

INCLINE. The staff/mace is to be raised obliquely at an angle of 45 degrees, arms extended above shoulder height, the ferrule of the staff/mace pointing in the direction of the incline. This is accompanied by a 3-beat (L-R-L) long whistle sound.

FORM. The staff/mace is to be raised obliquely at an angle of 45 degrees, arms extended above shoulder height, head of the staff/mace pointing in the direction to which the band will change.

FLOURISHING. The accepted procedure for the use of the Drum Major's staff/mace is as laid down herein. Once proficient some Drum Majors like to add variety and "swing" the staff/mace. This is certainly effective when executed with skill and precision. No rules for this can be laid down, however the Drum Major shall be allowed five (5) paces in front of the band (refer paragraph 29). It is a matter of personal practice and natural ability.

SWAGGER MARCH. With the staff/mace in "Slow Time" (Ceremonial or Massed bands). On the command "*Slow March*" the staff/mace shall be brought to the "Trail" position for the first six (6) paces, then: (1) bring the staff/mace forward on the left foot and place it on the ground at the same time as the right foot; (2) in a circular motion bring the staff/mace across the body to the left breast; (3) carry the staff/mace out to the full extent of the right arm; and (4) bring the staff/mace back to the "Trail" position and carry for two (2) paces. Repeat the movement as required.

58. STAFF/MACE DRILL IMAGES FOR DRUM MAJORS



Attention



Stand at Ease



Stand Easy



Trail



Short Trail
(front view)



Short Trail
(side view)



Short Trail
(R side hand view)



Short Trail
(L side hand view)



Carry
(front view)



Carry
(R side view)



Carry
(L side view)



Carry
(front view hand)



Carry
(R side view hand)



Carry
(L side view hand)



Advance



Mark Time



Left Wheel



Right Wheel



Halt



Cease Play



Halt/Cut Out



Salute to Front



Salute to Left
(front view)



Salute to Left
(L side view)



Salute to Right
(front view)



Salute to Left
(R side view)



Countermarch
(front view)



Countermarch
(front quarter view)



Countermarch
(side view)



Flank to Flank
(position 1 of 3)



Flank to Flank
(position 2 of 3)



Flank to Flank
(position 3 of 3)



Left Turn
(position 1 of 2)



Left Turn
(position 2 of 2)



Right Turn
(position 1 of 2)



Right Turn
(position 2 of 2)



Right Incline



Left Incline



Right Form



Left Form



Swagger March
(trail R foot forward)



Swagger March
(trail L foot forward)



Swagger March
(position 1 of 3)



Swagger March
(position 2 of 3)



Swagger March
(position 3 of 3)



Swagger March
(trail R foot forward)



Swagger March
(trail L foot forward)